**Mcq chapter 7**

1. **Object are collection of ………. arranged in a hierarchy.**
2. **Properties**
3. Window
4. Character
5. Method

Ans: (a)

1. **When a function is the property of an object, it is called……………**
2. **Method**
3. Object
4. Window
5. None

Ans: (a)

1. **Everything in HTML page is a property of the ………….**
2. **Window object**
3. Method
4. None
5. Window

Ans: (a)

1. **When all function are method?**
2. **When Associated with the window property**
3. When Associated with the function property
4. When Associated with the object property
5. When Associated with the method property

Ans : (a)

1. **If a method is a property of the window object and nothing else, if is called………….**
2. **Function**
3. Method
4. Object
5. Other

Ans: (a)

1. **All function are properties of …….**
2. **Object**
3. Method
4. Litaral
5. None

Ans: (a)

1. **If a function is a property of lower-level specific object, it’s called……**
2. **Method**
3. Object
4. Function
5. None

Ans: (a)

1. **Setting up functions to work with user-generated events from the keyboard or mouse is very ……**
2. **Different**
3. Same
4. A & B
5. None

Ans: (a)

1. **When a page first appears on the screen is called**
2. **Loads**
3. Leaves
4. None
5. A & B

Ans: (a)

1. **When a page first appears on the screen, it “loads”; when leave it called….**
2. **Unloads**
3. Loads
4. Unload
5. None

Ans: (a)

1. **Both loads and unloads events can be captured as part of the….**
2. **<body> tag**
3. <head> tag
4. <title> tag
5. <input> tag

Ans: (a)

1. **Either an onload or an onLoad event handler within the <body> tag launches a**
2. **Function**
3. Method
4. Object
5. Litaral

Ans: (a)

1. **The onFocus and onUnfocus events refer to placing the cursor into or removing it from an input text window within ……….**
2. **Form**
3. Table
4. Body
5. None

Ans: (a)

1. **What is focus event do with function?**
2. **It occurs function**
3. It handler fires function
4. A & B
5. None

Ans: (a)

1. **What is onFocus event do with function?**
2. **It occurs function**
3. It handler fires function
4. A & B
5. None

Ans: (b)

**Descriptive 6**

1. **What is function?**

Ans: If a method is a property of the window object and nothing else, it is called a function.

1. **What is method?**

Ans: If a function is a property of a lower-level specific object, it’s called a method.

1. **What is loads events?**

Ans: When a page first appears on the screen, it’s called load.

1. **What is unload events?**

Ans: When a page leaves after first appears on the screen it’s called unload.

**Mcq chapter 7**

1. **OOP stands for?**
2. **Object-oriented programming**
3. Object-oriented protocol
4. Object-orienteds programming
5. Objects-oriented programming

Ans: (a)

1. **The ……. operator serves as a linking device for the different levels in the object hierarchy.**
2. **Dot(.)**
3. Comma(,)
4. A and B
5. None

Ans : (a)

1. **What is the right sequence of Hierarchy of HTML Form?**
2. **Window.document.formName.elementName.value**
3. Window.document.formValue.elementName.value
4. document.formName.elementName.value
5. document.Window.formName.elementName.value

ans: (a)

**4. Which is the basic programming excellence and program optimization?**

1. AAP
2. C++
3. **OOP**
4. A&c

Ans: c  
  
**5. Which is indicate the linking device?**

1. (,)
2. **(.)**
3. (“)
4. (+)

Ans: b

1. **Which is from object?**

(a)Document

(b) element

(c) from

**(d)element value**

Ans: d

**7. Provide the color and color values for the background and two of the fonts is?**

(a)body

(b)title

(c) Style sheet

(d) head

Ans:

**8. How many are cross browser object of window method?**

(a) 20

(b) 17

(c) 15

**(d) 18**

Ans: d

**9. Whis is the timing method?**

(a) Alter.interval

**(b) clearInterval**

c) cleartime

(d) clearMethod

Ans: b

**10. Used for window properties is?**

(a)Window.method

(b)window.id

**(c)window.history**

(d)window.place

Ans: c

**11. MS stand for?**

(a)Milisound

(b)millinuamsecond

(c)milisecond

**(d)miliseconds**

Ans: d

**12. Which is opening Window?**

(a)Open

(b) “Open”

**(c)Open()**

(d)open{}

Ans: c

**13. Which method available of design?**

(a)Window method

(b)Timing method

**(c) Scrolling method**

(dNone

Ans: c

**14. Which method is used for opening, sizing and Positioning window?**

(a)open

**(b) moveTo()**

(c) move

(dopenTo()

Ans: b

**descriptive 07**

1. **Write down the fundamental hierarchy of form object...?**

Ans :Window (object).Document (Property of window).Form (Property of document).

Element (Property of form) Element. Value (Property of element).

1. **What the generic reference to the value of a form object in javaScript?**

Ans: window.document.formName.elementName.value

1. **Which operator is used to reference the hierarchy?**

Ans: The dot(.) operator serves as a linking device for the different levels in the object hierarchy.

1. **What is user defined object?**

Ans: JavaScript provides a way by which we can define our own objects with different properties. Each property can be assigned a value, just as with objects in HTML.

1. **Write the two important built in object in JavaScript.**

Ans: The Two important built in object are….

1. The Screen.
2. The Window.
3. **How many properties has Screen object?**

Ans: The Screen Object has five cross-browser properties……

1. screen.availHeight
2. screen.availWidth
3. screen.colorDepth
4. screen.height
5. screen.width
6. **Write the window object properties…**

Ans:window.closed window.defaultStatus window.location window.navigator window.namewindow.history

1. **Write those methods which are used for timing action.**

Ans:setInterval(script, ms) setTimeout(script, ms) clearTimeout(Id)clearTimeout(Id)

1. **Write Down the Some window method.**

Ans: open() close() moveBy() MoveTo() resizeBy() resizeTO()

1. **Write the Some parameter of open() method.**

Ans: Height Location Menubar resizeable scrollbar statu toolbar width